

Kowethas

Setting

You are one of five remaining members of a society. There is £1000 left in the kitty, and you have to decide what to do with it. One of you is the Treasurer. The meeting will conclude with a vote called by the Treasurer.

Person 1

Your position: You are Treasurer. You think the money should be spent on a big night out on the town, reminiscing about the society's heyday.

Your quirk

You have a character quirk – you are an alcoholic.

Person 2

Your position: You want to donate the money to a charity helping animals.

Your quirk

You have a character quirk – every time you speak you must mention a different animal.

Person 3

Your position: You think we should use the money as starting capital for a business, and have lots of ideas for get-rich-quick schemes.

Your quirk

You have a character quirk – you are a wheeler-dealer type, and model yourselves on the likes of TV’s Delboy Trotter and Arthur Daley.

Person 4

Your position: You make a series of outlandish suggestions, showing a poor grasp of the basic frames of reference for society, including the value of money.

Your quirk

You have a character quirk - you are an alien who has taken over a human’s body, and at this stage only have a sketchy grasp of how human society works.

Person 5

Your position: You think the money should just be divided up between the remaining members of the group.

Your quirk

You have a character quirk – you think there are aliens living among us, and think there is one of them around the table. You must work out who you think it is, and drop hints to the others, without accusing the person directly.

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