

Ynys difeyth

Setting

Five people have been shipwrecked on a desert island. They must decide what to do. They have enough food for a week, and there is a freshwater stream nearby.

Person 1

Your position: You are the sensible one, and must persuade the others to start looking for food, making shelters, exploring the island and thinking about how to get home.

Each of the others have a character quirk that you must discover.

Person 2

Your position: You want to treat this as an exotic holiday, with the assumption that you will soon be rescued. You want to sunbathe, swim etc.

Your quirk

You have a character quirk, which Person 1 will be trying to identify. The quirk is that you can't stop talking about your previous holidays.

Person 3

Your position: You don't really mind what you do, but think it's all really exciting.

Your quirk

You have a character quirk, which Person 1 will be trying to identify. The quirk is that, as an aspiring writer, you talk as if you are composing a book in your head about what is happening.

Person 4

Your position: You want to look for treasure

Your quirk

You have a character quirk, which Person 1 will be trying to identify. The quirk is that you are obsessed with Treasure Island, and think you are re-living it.

Person 5

Your position: You want to build a boat

Your quirk

You have a character quirk, which Person 1 will be trying to identify. The quirk is that you are a mad inventor, with complicated but hopelessly unworkable ideas.

Ynys difeyth

Setting

Five people have been shipwrecked on a desert island. They must decide what to do. They have enough food for a week, and there is a freshwater stream nearby.

Person 1

Your position

You are the sensible one, and must persuade the others to start looking for food, making shelters, exploring the island and thinking about how to get home.

Each of the others have a character quirk that you must discover.

Ynys difeyth

Setting

Five people have been shipwrecked on a desert island. They must decide what to do. They have enough food for a week, and there is a freshwater stream nearby.

Person 2

Your position

You want to treat this as an exotic holiday, with the assumption that you will soon be rescued. You want to sunbathe, swim etc.

Your quirk

You have a character quirk, which Person 1 will be trying to identify. The quirk is that you can't stop talking about your previous holidays.

Ynys difeyth

Setting

Five people have been shipwrecked on a desert island. They must decide what to do. They have enough food for a week, and there is a freshwater stream nearby.

Person 3

Your position

You don't really mind what you do, but think it's all really exciting.

Your quirk

You have a character quirk, which Person 1 will be trying to identify. The quirk is that, as an aspiring writer, you talk as if you are composing a book in your head about what is happening.

Ynys difeyth

Setting

Five people have been shipwrecked on a desert island. They must decide what to do. They have enough food for a week, and there is a freshwater stream nearby.

Person 4

Your position

You want to look for treasure

Your quirk

You have a character quirk, which Person 1 will be trying to identify. The quirk is that you are obsessed with Treasure Island, and think you are re-living it.

Ynys difeyth

Setting

Five people have been shipwrecked on a desert island. They must decide what to do. They have enough food for a week, and there is a freshwater stream nearby.

Person 5

Your position

You want to build a boat

Your quirk

You have a character quirk, which Person 1 will be trying to identify. The quirk is that you are a mad inventor, with complicated but hopelessly unworkable ideas.